

Improve a secure blind watermarking technique for digital video

Faten H. Mohammed Sediq Al-Kadei¹, Sohaib Najat Hasan²

^{1,2}Northern Technical University, Technical Institute Kirkuk, Kirkuk, Iraq

ABSTRACT

In recent years, digital watermark video has become increasingly popular in a range of industries, but because it is widely available on the Internet, it is simple to make unlawful copies and tamper with digital video. Watermarking digital video has become more popular as a method of detecting changes and preventing illegal duplication. This paper presents a video copyright protection system that is secure, blind, and robust. Two approaches that are resistant to diverse attacks are proposed in this research. The initial step is to encrypt a hybrid watermark (Message, Image) using two different encryption techniques (RSA and AES). The second is a steganography technique based on LSB-based robust watermarking, which embeds an encrypted secret bit Message and Image in key frames of an MP4 video file by utilizing the mean of the grayscale images that differ and take the most significant differences between the two images. The intensity of the histogram will become more consistent across all pixels as the encryption quality improves. For keyframe watermarking in the spatial domain, the proposed methods can maintain the watermarked information while achieving high imperceptibility and a Peak Single to Noise Ratio [PSNR] equivalent to more than 50 db, where quality measures (MSE, PSNR, and correlation coefficient) that calculate the levels of distortion caused by embedding a watermark in digital video produce good results.

Keywords: Image Encryption, Message Encryption, Hiding, Watermarking, AES, RSA, PSNR

Corresponding Author:

Faten H. Mohammed Sediq Al-Kadei
Northern Technical University, Technical Institute Kirkuk
Kirkuk, Iraq
faten.alqadhi@ntu.edu.iq

1. Introduction

Data ownership, authentication, and protection factors all play a role in the secure transfer of data over the internet. Data can be in the form of a character array, a picture, or a video. Digital watermarking and other information-hiding technologies for digital data have also received a lot of interest. Digital watermarking is a technique for hiding a text encoded with digital signals in a range of media, such as images, sounds, and video, inside the sign itself [1]. In Videos Digital watermarking, watermarks are categorized into three groups: photo watermarking, video watermarking, and audio watermarking. Among them, the most often used watermarking technique is video watermarking. Because video media content has the highest prevalence of copyright infringement and abuse [2]. The purpose of using video watermarking is to give the genuine owner of the video a personality. Different watermarking methods are necessary for different forms of digital content, such as still photographs, videos, and documents [3]. Watermark embedding, extraction, and detection are the three main components of a complete watermarking approach. It normally encrypts the data and adds copyright watermarks that aren't visible. Certification, symbols, digital signatures, and other copyright watermarks are examples of invisible copyright watermarks. For copyright protection, a variety of elements determine the viability of a digital watermarking algorithm, one of the most important of which is its resilience to various attacks. As a result, one of the key areas of digital watermarking research has been to improve algorithm robustness against a variety of attacks [4]. Steganography is used for hiding data in both science and art. In steganography, there are two methods for image embedding: 1) spatial domain and 2) transform domain. In the spatial domain, in the Least Significant Bits (LSBs), messages are immediately included. On the other hand, the transform domain changes the image coefficient's frequencies of the cover (e.g., wavelet, discrete cosine, or Fourier). Watermarks are directly embedded in the pixels of video frames using spatial domain technique, whereas the latter approach

adjusts the transform coefficients of video frames and embeds the data into it. In comparison to spatial domain approaches, frequency domain techniques are also undetectable [5].

Assessing their quality is the main purpose of comparing the cover and stego photos. To assess stego-image quality in this comparison, Peak Signal-to-Noise Ratio (PSNR) and Mean Square Error (MSE) are used. The first step is to determine how different the original cover is from the noisy or distorted Stego image.

$$MSE = \frac{1}{MN} \sum_{x=1}^M \sum_{y=1}^N (s_{xy} - c_{xy}) \dots \dots \dots (1)$$

The input image has X and Y coordinates, as well as N and M columns and rows. s_{xy} is the image that was made, and c_{xy} is the image that was used to make the cover.

$$PSNR = 10 \log_{10} (C2_{max}/MSE) \dots \dots \dots (2)$$

The MSE and PSNR can be calculated using equations (1) and (2), respectively.

The internet has grown into a critical instrument for information transfer, online commerce, money transfer, and payment. On the other side, cryptography assists in the effective protection of information in order to prevent interception. When cryptography is utilized, attackers are unable to hack videos since they lose control of their data prior to sending, making it hard to recover the originals. AES stands for Advanced Encryption Standard and is a set of principles for encrypting data. AES is a symmetric key algorithm, which means it encrypts and decrypts data with the same key. The performance (security and speed) of AES was chosen because it is appropriate for encrypting data transferred over the Internet. RSA (Rivest-Shamir-Adleman) is an asymmetric encryption method that uses two independent keys called private (public) keys used to decrypt (encrypt) data. In the literature, one of the most extensively used asymmetric public key encryption algorithms is the RSA algorithm [6,7]. This paper utilizes RSA and AES algorithms to encrypt the hybrid watermarks (Message and Image) respectively before embedding them in key frames of MP4 video file using a modified LSB data hiding technique.

2. Literature survey

A number of researchers have experimented with video watermarking techniques. SURF-DCT is a robust watermarking approach that combines: discrete cosine transform, speeded-up robust features, and blind watermarking. Against geometric and traditional attacks, experiments demonstrated good invisibility and robustness of the method. Additionally, the tests revealed that it is able to protect images successfully with a normalized correlation coefficient value of more than 90% [8]. The Least Significant Bit (LSB) approach was modified using three output metrics: PSNR, MSE, and SSIM. Because of the production of a more durable, high-capacity, highly undetected image, the results showed an outperformance over current conventional techniques, with a lower MSE value a higher PSNR value compared to existing systems [9]. The encrypted obscured picture was properly secured using a two-level concealing strategy. The outcomes revealed that the approach encryption methods had made the system with a very secure image, with the hidden image integrity and validity being preserved by the large number of encryption keys [10]. Other research sought to develop a video steganography system that would provide appropriate security while allowing data (video frames) to be inserted in other video frames at a rapid computation speed. There are two ways to embed and encrypt video frames in a cover video file. To begin, a large number of different encryption keys were produced using two keys and the XOR bit operation. Secondly, in the selective cover video frame, high-quality video frames (bitmap color) were buried using a modified Least Significant Bit (LSB) approach, resulting in two layers of security [11]. Another approach is to create an image encryption system that strikes a balance between speed and complexity. The Advanced Encryption Standard (AES) is a symmetric-key algorithm and consists of rules for encrypting. In other words, AES uses the same key to encrypt and decrypt data. It was selected for its performance (security and speed). Accordingly, AES is ideal for encrypting data sent over the Internet [12]. RSA (Rivest-Shamir-Adleman) is an asymmetric encryption technology that performs encryption and decryption using two separate keys called public and private keys. As mentioned earlier that the RSA algorithm is one of the most widely used asymmetric public key encryption algorithms. The results of three tests were compared to elicit and debate the improved points in the RSA method encryption and decryption operations. In addition, for speeding up the encryption or decryption process, several programming techniques were utilized. A novel picture compression and encryption approach based on a modified JPEG methodology paired with the Hexa-Coding algorithm has been proposed in previous studies [13-16].

3. Video watermarks

Video watermarking is the process of adding watermarks to a video sequence in order to prevent unlawful copying and detect alterations. In the literature, various robust and fragile video watermarking technologies were developed to identify manipulations and address the issues of unauthorized copying and proof of ownership. A video watermark is a method of embedding electronic data into a video sequence for the purposes of identification annotation and copyright. Although image watermark operations can be applied to video watermarks, the repeating of information results in certain unnecessary features [17]. The following are some important factors to consider while developing video watermarking systems:

- **Invisibility:** In order for the watermark data encoded in the video to be imperceptible to the naked eye, it must be imperceptible. Overall, the insertion of watermark data cannot completely impact the visual element of the video.
- **Robustness:** It aims to assure that the data is protected from intruders by the watermark that has been inserted. Embedded watermarks can be detected in the footage even after the assault. Simple image processing methods such as contrast or enhancement, brightest gamma correction, and so on can be used to erase watermarks, either intentionally or accidentally.
- **Security:** Embedded data is tamper-proof, which is the most essential evidence of a digital item's protection from hackers.
- **Capacity:** To easily identify the video's owner, the amount of embedded data should be sufficient. Scientists proposed a number of alternatives for video watermarking, such as: copyright protection, video authentication, broadcast monitoring, copy control, and fingerprinting [18][19].

The primary video watermarking applications are listed below:

- **Digital Fingerprinting:** Digital fingerprinting is a means of establishing who owns what digitally. The person who owns the digital data has a fingerprint that is unique to them. A single piece of digital content may have many fingerprints since it pertains to distinct people.
- **Copy control:** For video watermarking, protected copy is a common technique. The aim of deploying a watermark is to identify whether video content is copyrighted. Protected copy is a popular video watermarking technique, it is used in this situation to indicate whether the video content is copyright protected. This watermark is recovered by substantially degrading the video sequence only.
- **Broadcast Monitoring:** This tool is primarily used in commercials to guarantee that the advertisement was broadcast according to the agreement. It can also be used to find out where unlicensed radio stations are broadcasting.
- **Video Authentication:** Users can successfully change video footage using today's common video editing tools. As a result, verification measures are required to ensure the content's validity; one method is the use of sophisticated watermarks. As a watermark, the timestamp, camera ID, and casing chronic numbers are inserted into every frame of the video stream.
- **Copyright protection:** To safeguard intellectual property, the owner of video data can include a watermark that represents copyright data in the video data. When someone violates the owner's copyrights, this watermark may be used to prove ownership in court. Watermarking a video to protect it from copyright infringement can be done in a number of ways [20][21].

Adding or changing the pixel value of the embedding path of the video frame is the process of embedding a watermark in the spatial field. The benefits of spatial domain watermarking include simplicity, reduced processing time, and low computational complexity [22].

Some of the methodologies that use spatial domain watermarking are:

The first is the Least Significant Bit (LSB) approach, which involves embedding the watermark within the least significant bits of the original video. The LSB, which communicates the least amount of relevant information, is replaced with the watermark bits in this approach, making it untraceable. The watermark can be applied anywhere on or in a particular area of the video frame. Another approach is to construct a pseudo-random noise and apply it to the brightness channel of cover media pixels using correlation-based algorithms. [23][24].

4. Proposed method

A technique for verifying digital data such as images, documents, and videos is digital watermarking. Watermarking provides copyright protection for digital material by obscuring some crucial information. The use of encryption and embedding methods to hide encrypted hybrid watermarks (Message, Image) over an mp4 video file is offered as an intelligent solution to video watermarking. This work is categorized into three stages:

first, frames are extracted from a video file, then important frames are chosen. Key-frame extraction tries to improve recognition efficiency by reducing computer complexity and removing unneeded frames. The second step is to encrypt hybrid watermarks (Message, Image) using (RSA, AES) encryption techniques, and the third step is to use a modified LSB technique to hide the encrypted watermarks in keyframes throughout the video file (Figure 1).

The proposed research algorithms' software was written in the Microsoft Visual Studio (Python platform 3.7) programming language, which is widely recognized as one of the most popular programming languages in the domains of computer vision and image processing due to its numerous advantages, including the ease with which video processing can be implemented.

The main algorithms for the proposed system were summarized in the steps below:

Step 1: Find and open the secret MP4 video file.

Step 2: Take frames out of the video file.

Step 3: Determine key frames.

Step 3.1: Convert frames to grayscale images.

Step 3.2: Compare and contrast grayscale images.

Step 3.3: Take the mean of the grayscale images that differ.

Step 3.4: Select N frames of most significant changes between the two images.

Step 4: Choose the watermarks (Image and Message).

Step 5: Using the AES technique, encrypt the watermark image.

Step 6: Using the RSA technique, encrypt the watermark message.

Step 7: Hide encrypted blind watermarks in the key frames of an mp4 video file using a modified

LSB

technique.

Step 8: To produce a video, combine stego frames.

Step 9: Generate the stego Mp4 video.

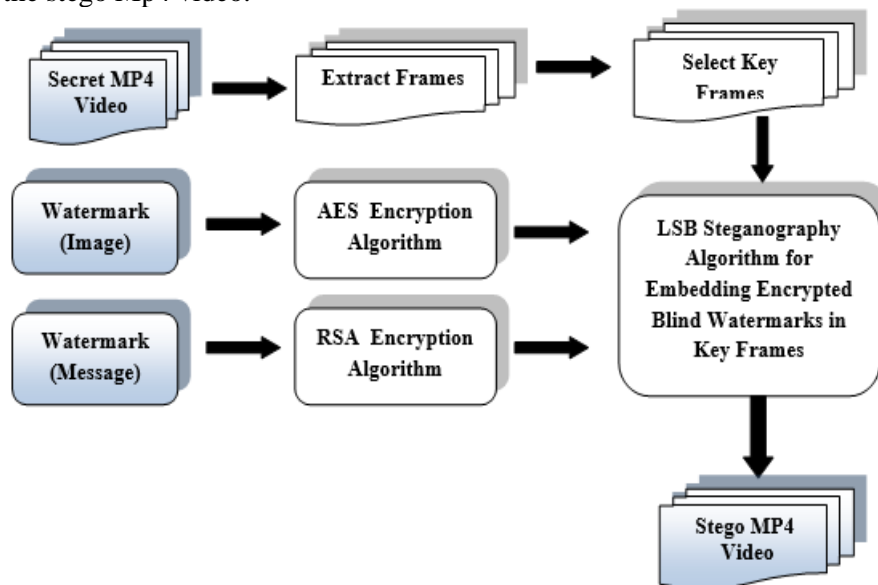


Figure 1. Hiding encrypted watermarks (message, image) in Mp4 video key frames

As shown in Figure 2, to recover the original (Secret) video, reverse the procedures to un-hide and decrypt it:

1st, load the Stego Mp4 video file.

2- Take frames out of the Stego video.

3- From the stego video, select key frames.

4- Remove encrypted blind watermarks (Message, Image) from an MP4 video file by un-hiding them.

5- Using the RSA and AES methods, decrypt hybrid blind watermarks (Message, Image).

6- Recover the original message and image watermarks

7- Combine frames to recover a MP4 video file.

8- Recovery MP4 video file.

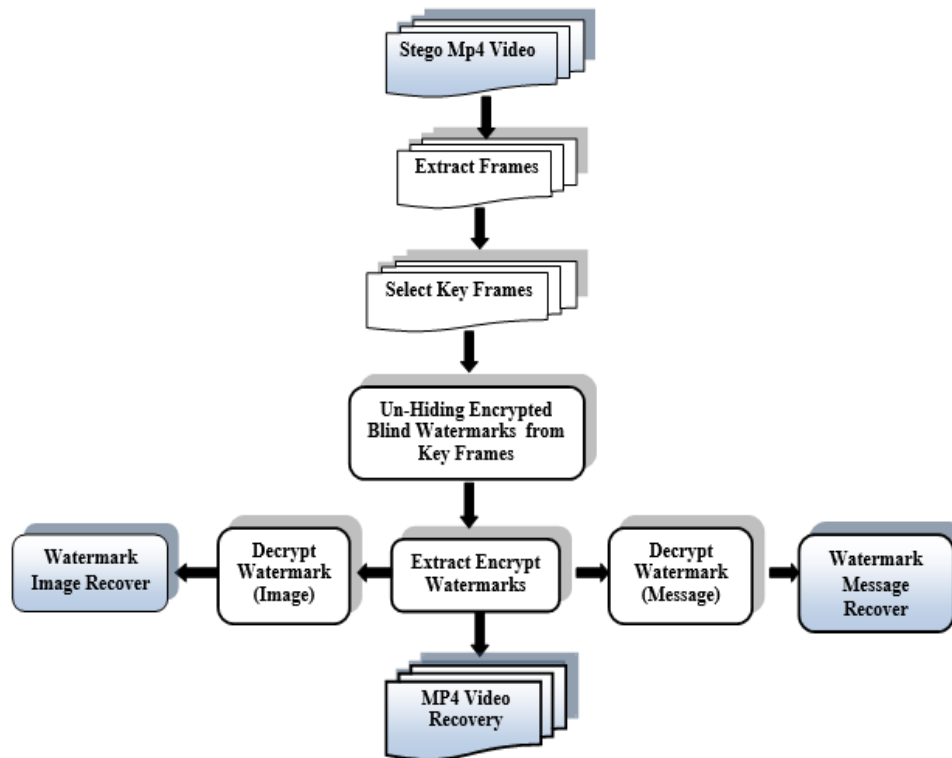


Figure 2. Unhiding and decrypting watermarks (message, image) from key frames of a Stego Mp4 video

5. Results and discussion

The method has been evaluated on a variety of watermarks, images, and messages, as well as secure cover MP4 videos (Sample 1, 2 and 3) (see Table 1). The proposed method was designed with the Microsoft Visual Studio (Python platform 3.7) programming language libraries, and it's a great way to manage movies with tools like histograms and math to back it up. Figures (4, 5, and 6) showed variety examples of how the suggested method steps work. The experimental results showed that the Stego video key frames performed well, with low correlation and a high PSNR. As follows, the proposed system became operational and applicable:-

- a) The initial step is to extract frames from the secret MP4 video, and then use the mean of the grayscale frames that deviate to choose important key frames that contain more video details.
- b) Choose a watermark image and use the AES technique to encrypt it.
- c) Choose a watermark message and encrypt it with the RSA technique.

d) The message and image pixels' histograms were evaluated, and they indicated a good correlation (Figure 3).

e) The encrypted secret watermarks (message, image) were embedded in key frames of the cover MP4 video using the LSB approach in the second step. The quality of each cover key frame was then determined using PSNR.

f) All of the cover key frames utilized in the concealing operation were of high quality, according to the results. As a measure, PSNR was more than 50 Db (see Table 2).

Table 1. Samples of MP4 Video Files

| Video Name | Video Size (MB) | No. of Frame | Frame Rate | Frame Size |
|------------|-----------------|--------------|------------|------------|
| Sample1 | 3.92 | 475 | 30 | 1280 x 720 |
| Sample2 | 10 | 1655 | 25 | 640 x 480 |
| Sample3 | 17.6 | 1946 | 24 | 1280 x 720 |

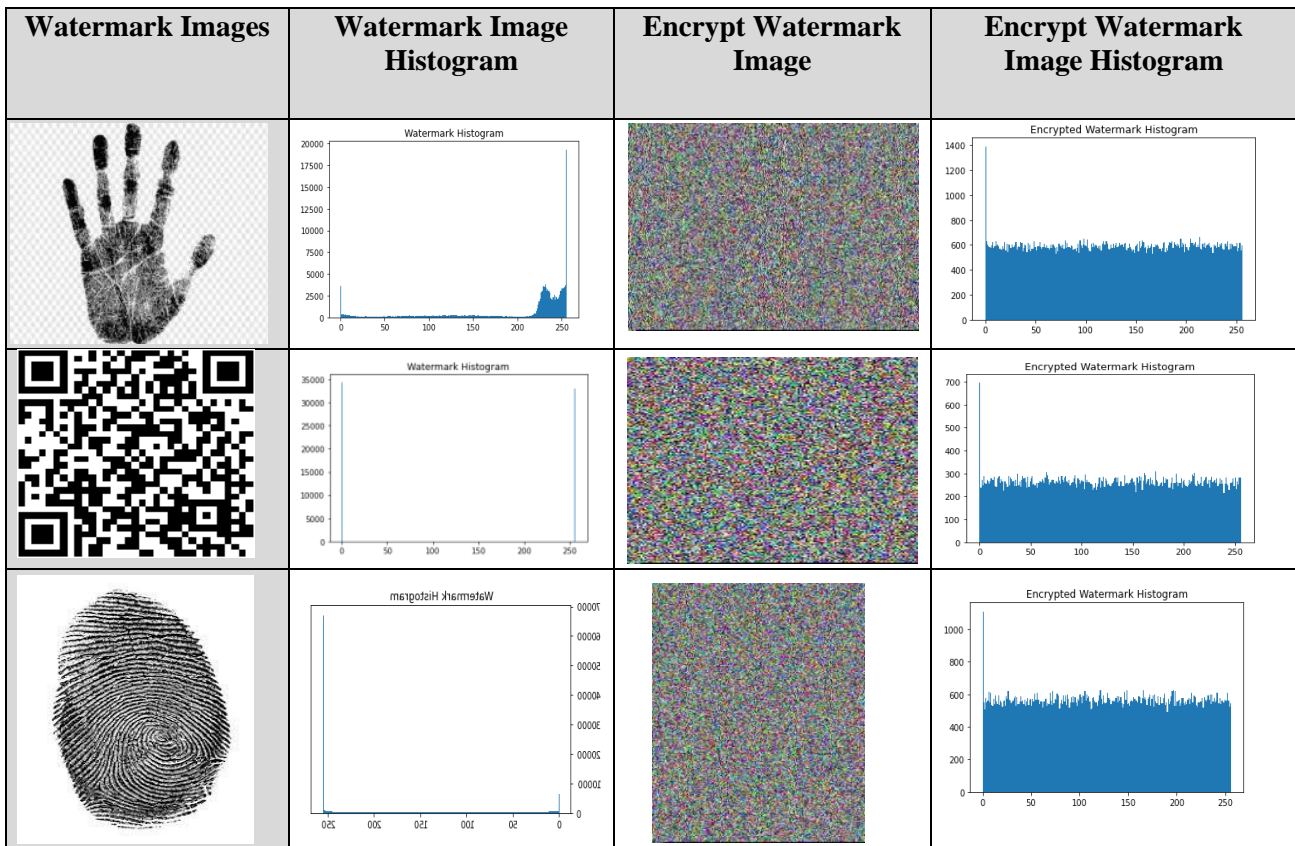


Figure 3. Original and encrypted watermarking images histograms

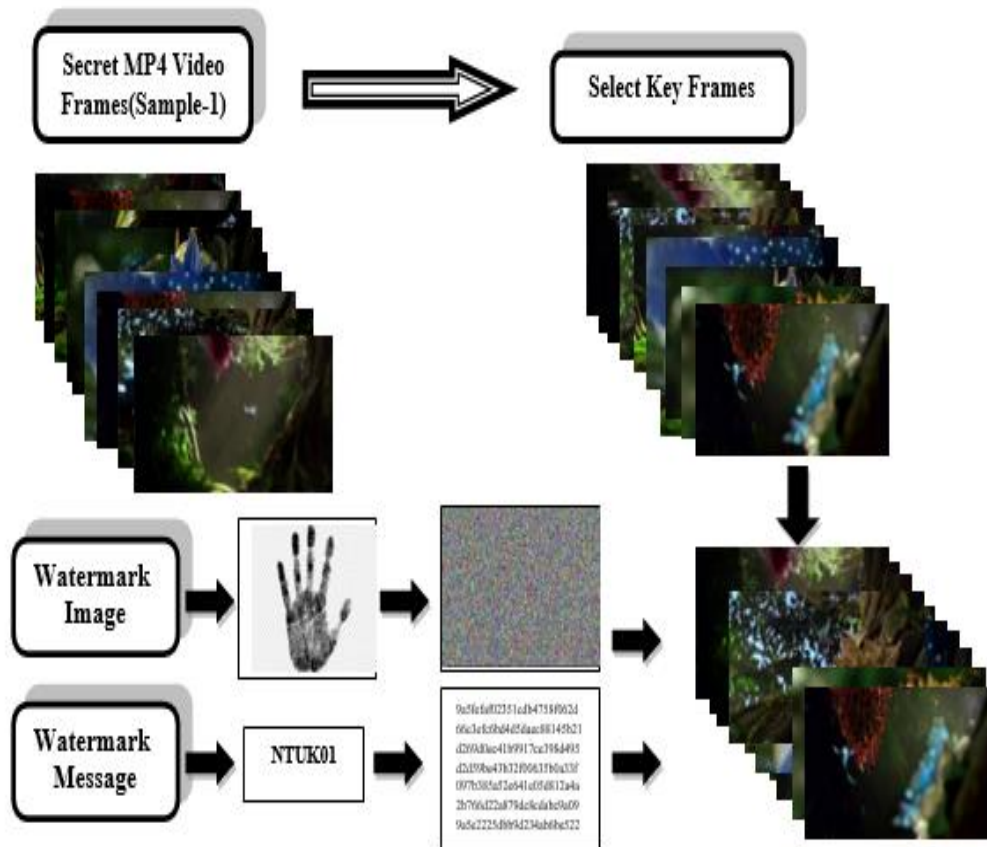


Figure 4. The proposed method's stages for sample -1 MP4 video

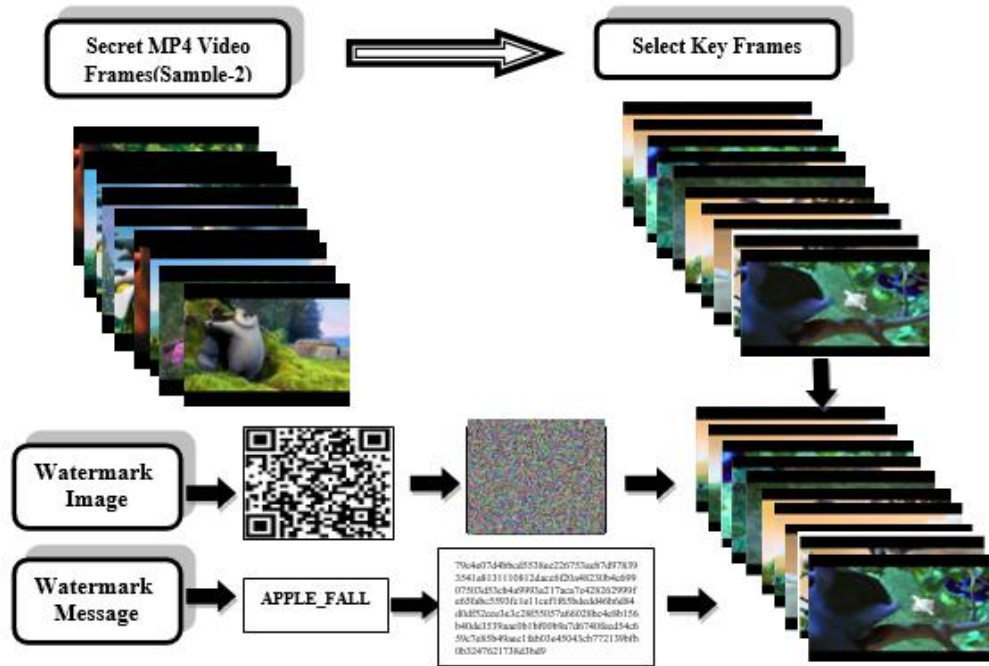


Figure 5. The proposed method's stages for sample -2 MP4 video

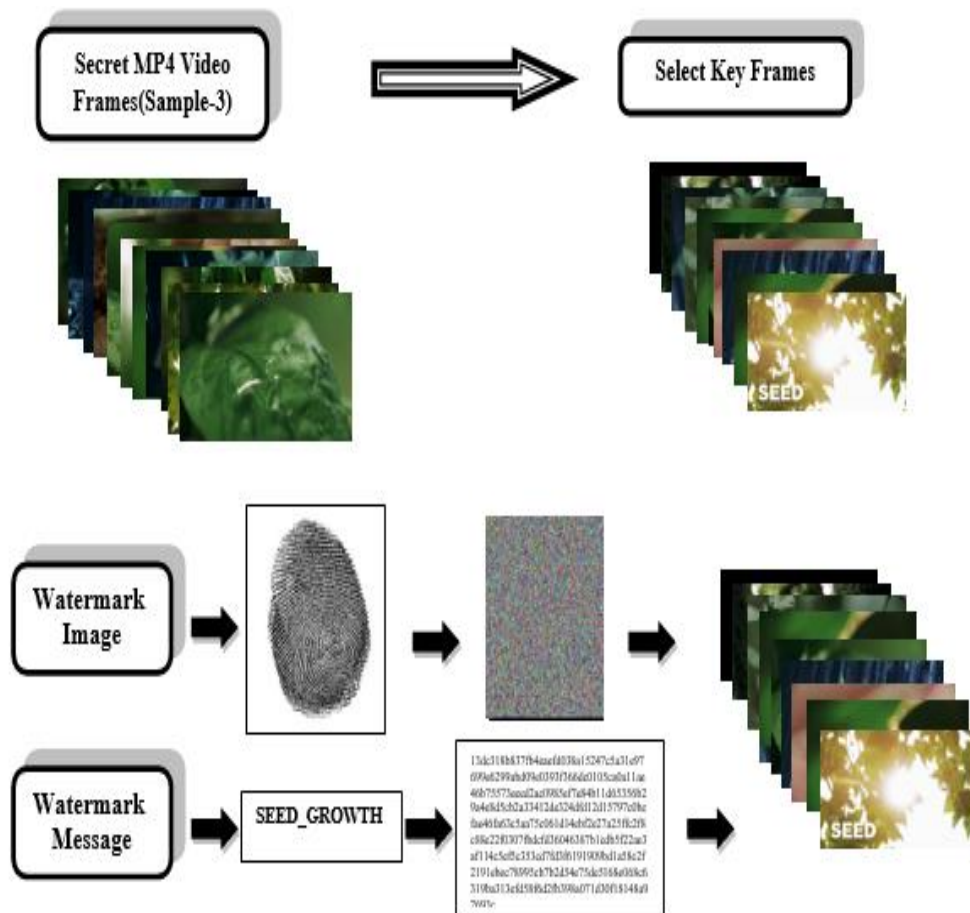

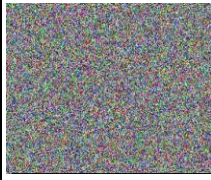

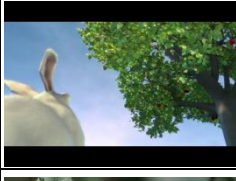

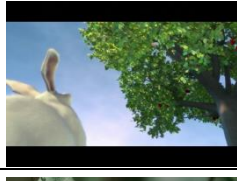





Figure 6. The proposed method's stages for sample -3 MP4 video

Table 2. After the Hiding Operation, the PSNR of Cover Video Key Frames

| Key Frame No. | Cover Video Key Frame | Encrypted Watermark Image | Encrypted Watermark Message | Stego Video Key Frame | PSNR |
|---------------|---|---|---|---|---------|
| 319 |  |  | 9a5fefaf02351cdb4758f062d66c 3efc6bd4d5daec88145b21d269d 0ec41b9917ce398d495d2d59be 43b32f00635b0a331097b385a52 e641e05d812a4a2b766d22a879 dc8cdab9a099a5e2225dbb9d2 34ab6be522f58756ce2625e88b2 c1c0d396a92d1ef7a7f32e143de 51ec75d9de50a4639574b94cde 5cc2eeccb79b8a8f |  | 54.9987 |
| 1087 |  |  | 79e4e07d4bbcd5538ec226753a 4cb7d978393541a8131110812d acc6f20a48230b4c69907503d53 cb4a9993a217aca7c428262999f e65fab3593fc1e11ceff16f5bdeed d46b6d84d0df52cce3e3c28f550 57a66028bc4e8b156b40de3539 aac0b1bf00b9a7d674fecd54c6 59c7e85b49acc1fab03e45043cb 772139bf0b3247 |  | 53.4272 |
| 1552 |  |  | 13dc318b837fb4eaeaf038a1524 7c5a31e97699e6299abd09e039 3f366dc0105ca0a11ae46b75753 eed2ac0985ef7e84b11d65356b 29a4e8d5cb2a3412de324df12 d15797c0bcfae46fa63c5aa75c0 61d14eb12e27a25f5c2f8c88e22f 0307fbcfd36046387b1cd5f22 ae3af114c5ef5c353cd7fd3f6191 909bd1a58c2f |  | 54.9180 |

7. Conclusion

An effective manner to video watermarking is to employ encryption and embedding technologies to hide encrypted hybrid watermarks (Message, Image) over an mp4 video file. This paper presents a safe, blind, and robust video copyright protection system that uses hybrid techniques to encrypt watermarks (message, image) with different cipher algorithms (RSA for message watermark and AES for image watermark) and then hide them in keyframes after extracting frames from various MP4 videos. The suggested approach provides good encryption-decryption quality and good hide by producing good MSE and PSNR values. The histogram will reflect a more uniform intensity of the histogram value across all pixels as the encryption quality improves. The PSNR value exceeded 50 db, showing that the differences between the cover and stego key frames are invisible to the naked eye. The image intensity did not change significantly since the encrypted message and image were embedded in the key frames using mainly the LSB approach.

Declaration of competing interest

The authors declare that they have no any known financial or non-financial competing interests in any material discussed in this paper.

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